

# PRE-LESSON ACTIVITY

## RESEARCH AND GROUP PRESENTATION PREPARATION

Students should complete this activity **before** their field trip to the Country Music Hall of Fame and Museum.

### PRE-LESSON MATERIALS

- Greatest Influences biographies (either printed or accessed online in the Student Resource Portal)
- Student computers (optional)

### PROCEDURE

1. As a bell ringer, ask students to answer the following questions:
  - What do you know about country music?
  - Name as many country artists as you can. Do you have a favorite?
  - What types of jobs might someone have in country music?
  - What is a Hall of Fame?
  - How might someone be inducted, or invited, to be in the Country Music Hall of Fame?
  - Who might be in the Country Music Hall of Fame?
2. Assign students one of the **Greatest Influences** biographies to read. These can either be printed, or students can access them digitally in the Student Resource Portal.

### TEACHER NOTE

There are **fifteen** biographies, so how you distribute or provide them determines the size of your student groups for the following steps.

3. Ask students to first read the biographies silently to themselves.
4. For their second read, students practice the 3-2-1 strategy. Using this strategy, students write about **three** things they discovered; **two** things they found interesting; and **one** question they have about the reading.
5. Students then pair with other students who researched the same person and share what they wrote.
6. While in groups, students should prepare key points to share with the class in a brief presentation about the person they researched. Points should include (but are not limited to):
  - Name (birth name and stage name)
  - Birth and death dates
  - Birthplace
  - Job in country music
  - Why this person is important to country music
  - Other interesting facts

### TEACHER NOTE

If time allows, students can create additional materials to support their presentation such as a PowerPoint, speech, poster board, audio and/or video clips.

7. As an exit ticket, student groups turn in one question about the artist that was not answered in the reading. Students should be prepared to ask their questions while on tour at the Country Music Hall of Fame and Museum.

# POST-LESSON ACTIVITY

## GROUP PRESENTATION AND COUNTRY MUSIC BINGO

Students should complete this activity **after** their field trip to the Country Music Hall of Fame and Museum.

### POST-LESSON MATERIALS

- Student presentation materials (from pre-lesson)
- Country Music BINGO card for each student group
- Country Music BINGO questions

### PROCEDURE

1. As a bell ringer, ask students to reflect on one of the following questions:
  - What artifacts did you see related to the artist you researched? How does this artifact represent the artist?
  - If you did not see an artifact related to your artist, which artifact would you like to have seen? Why?
  - What did you learn about the person you researched that you didn't already know?
  - Describe something new that you learned about country music, Tennessee, and/or Nashville.
2. Students regroup with their previous partners to discuss new information they acquired during their tour and to prepare their brief presentations.
3. In addition to the key points outlined in the pre-lesson, students should include their answers to today's bell ringer in their presentation to the class.
4. Once all presentations are complete, explain that students will use the information they just learned in a game of Country Music BINGO.

### TEACHER NOTE

It might be helpful to share this information prior to the presentations to encourage active listening.

5. Distribute one BINGO card to each group.
6. Instruct students to follow the instructions at the top of their BINGO cards, adding names and the FREE SPACE to their cards in random order.
7. Students work in groups to match the person being described aloud to the name on the BINGO card. Once identified, they cross out the name on the BINGO card lightly with their pencil.
8. Once a group has crossed off four names in a row (horizontally, vertically, or diagonally), they should announce "BINGO," and have their answers checked. If time permits, continue playing the game for second and third place winners.
9. Begin the game!